

Long Term Curriculum Map – Cavalry Year 4.

Term	Theme Title – Big Questions?	Science	History	Geography	Art and Design	DT	Music	P.E	PSHE	Computing	Languages	RE	SMSC and British Values	Links to Literacy	Links to Numeracy
Autumn	Water, ships and sea farers.	Electricity and sound. Building simple circuits Conductors and insulators Vibrations Pitch and volume	The Viking Kingdoms, up to Edward the Confessor.	Locational knowledge: world's countries in respect of journeys f the Anglo- Saxons, Vikings and Romans. Understanding settlements and land use patterns over time. Geog. Skills, use of maps, atlases	Sketching of Viking ship Painting of Viking ship Viking helmet observation Pastel warrior	Weaving Helmet construction Sukkah model	Atmosphere and mood Viking Saga songs	Invasion Games— Ball on the ground Dance— Harry Potter Ice dance	SEAL: Autumn 1A: New Beginnings Autumn 2A: Getting on and Falling Out Autumn 2B: New Beginnings Autumn 2B: Say No to Bullying Autumn 1A: Beginning and Belonging Autumn 2A: Family and Friends/Anti- bullying Autumn 1B: Rights, Rules and Responsibilitie s Autumn 2B: My Emotions/Anti -bullying	E-safety ACE Bronze level SMART Passwords Flowcharts Getting out of bed Controlling physical systems (link to DT park models)	School time! On the way to school Where is French spoken? On our travels Weather Numbers 21- 30 Dates	Christianity, Judaism and Islam Beliefs and Questions, Christianity: What do people believe about the creation of our world? Belief and Actions in the World Peace – should we give it a chance? (Link to Christmas)	Class rules and school rules Democracy – elect school council Play ground leaders Anti-bullying week Remembrance day RE – Judaism Harvest & Food bank Children in Need Christmas & shoe box appeal	Viking saga stories Viking diaries Instruc- tions linked to DT projects	Timelines Sea travel distances Measurement – DT helmet construction

Spring	Materials	Solid, Liquid or gas. Heating and cooling. Changing state Evaporation and condensation in the water cycle	The Anglo Saxons	Human geog. Investigating and use of natural resources incl. water, quarrying, natural materials vs. manufactured materials. Locational knowledge: where resources and materials originate from. Geog. Skills: using maps, globes, atlases, digital mapping to locate.	Oil pastels of Saxon jewellery Collage of Anglo Saxon Brooches and buckles painting	Ice cream sundaes Boat Model – linked to RE	Gamelan Dragon Scales: Exploring pentatonic scales	Outdoor & Adventurou s Activities Gymnastics —Rotation & Flight	SEAL: Spring 1A: Going for Goals Spring 2A: Good to be Me Spring 1B: Relationships Spring 1A: Working Together/Fina ncail Capability Spring 2A: Sex and Relationships Education Spring 1B: Diversity and Communities Spring 2B: Drug Education	Programmi ng using Logo and Probot. How computers store and use data. Binary Databases How a search engine works E-safety ACE bronze level	Story time! Stories Presents Money Toy advert Likes and dislikes	Christianity, Judaism and Islam Inspirational Figures Who are "the Saints of God" and why are they important? Christianity, Judaism and Islam Beliefs and questions: Christianity Is Easter a festival of new life or sacrifice?	RE – Christianity Comic relief/Sports relief PSHE – citizenship and democracy Teamwork in PE E safety week Stories from other cultures Class debates	Anglo- Saxon diaries Re- telling stories from Anglo- Saxons	Capacity Weight of materials Temper- atures
Summer	The Park What did the Romans do for us?	Human body food chains and habitats Digestive system Teeth Food chains Classification keys Changing environments	The Romans and their impact upon Britain	Describe and understand key aspects of physical geography: rivers, Earthquakes, Volcanoes and Mountains. Locational knowledge: identify countries within which key physical feature above can be found. Geog. Skills.	Sketch/painting Chalk pastel bird/feathers Colleseum painting Clay coin	Park model Clay coins Tile mosaic	Introduction to on-going skills. Animal magic: Exploring descriptive sounds	Athletic Activities Net Games	Summer 1A: Managing Risk/Safety Contexts Summer 2A: Healthy Lifestyles Summer 1B: Personal Safety Summer 2B: Managing Change	Programmi ng using Scratch – creating a maze and racing game Programmi ng using Lightbot (PC and iPad)	Summer fun! Sport Activities Healthy eating animals	Christianity, Judaism and Islam. Religion – family and community: Judaism Milestones and meaning – How does Bar/Bat Mitzvah affect the life of a Jewish children and family? Christianity, Judaism and Islam. Beliefs and questions: Christianity What is important for Jews about being part of God's family?	RE – Hinduism Bill's new frock – challenging gender stereotypes Sports days Class debates	Informatio n texts Campaign brochure – Unit 4 persuasive writing	Roman word problems Roman numerals – reading and writing